

## **AMENDMENTS TO THE CLAIMS**

This listing of claims will replace all prior versions, and listings, of claims in the application.

1. (Currently Amended) A headset having an electrical circuit (5) comprising a printed circuit board, wherein the headset has a number of control knobs (2, 3) for adjusting the electrical properties of the headset, and wherein the functions of the control knobs (2, 3) may be adapted in dependence on the orientation of the headset, wherein the printed circuit board has incorporated therein a gravitation switch (18, 19) which is adapted to switch the functions of the control knobs (2, 3), said gravitation switch comprising at least one elongated channel that houses a moveable conducting object, and that through-platings (14, 15, 16, 17) are provided at the ends of the channel.

2. (Currently Amended) A headset according to claim 1, wherein the channel (19) is oriented vertically.

3. (Currently Amended) A headset according to claim 1 wherein a set of channels (22, 23, 24) is configured as three sub-channels in a star configuration.

4. (Currently Amended) A headset according to claim 1 wherein the conducting object (18) is formed by a ball or a cylinder of conducting rubber.

5. (Currently Amended) A headset according to claim 1 wherein the number of control knobs (2, 3) is two, and that the gravitation switch (18, 19) comprises the channel (19) with the conducting object (18) which, when the conducting object is at one end of

the channel, controls a switching circuit (12, 13) which will cause the uppermost control knob (3) to perform a first function and the lowermost one (2) to perform a second function, and when the gravitation switch is at the opposite end of the housing, corresponding to the uppermost control knob (3) switching to being the lowermost control knob (2) and the lowermost control knob to being the uppermost control knob, then the switching circuit will cause the uppermost and lowermost control knobs to still perform the first function and the second function, respectively.

6. (Currently Amended) A headset according to claim 3 wherein two of the channels (22, 23) in the set of channels are arranged symmetrically relative to the horizontal and extend obliquely relative to the vertical, while the third channel (24) extends horizontally.

7. (New) A headset having an electrical circuit comprising a circuit comprising a plurality of controls for adjusting the electrical properties of the headset, and wherein the functions of the controls change function in accordance with the orientation of the headset, wherein the circuit has incorporated therein a gravitation switch which is adapted to switch the functions of the controls to remain in the same orientation regardless of whether the user wears the headset on the right or left ear, said gravitation switch comprising at least one elongated channel that houses a moveable conducting object, and contacts are provided at the ends of the channel to cause the functions to be swapped according to the ear on which the headset is worn.

8. (New) A headset having an electrical circuit comprising a circuit comprising a plurality of controls for adjusting the electrical properties of the headset, and wherein the functions of the controls change function in accordance with the orientation of the headset, wherein the circuit has incorporated therein a gravitation switch which is adapted to switch the functions of the controls to remain in the same orientation regardless of whether the user wears the headset on the right or left ear, said gravitation switch comprising at least one elongated channel and a pair of divergent channels extending there from to form a star-like configuration, the ends of said divergent channels including contacts configured to cause the functions to be swapped according to the ear on which the headset is worn.